COS 125 Minutes 3

4/8/2013 Team 1 Meeting 3

Monday at 4:45pm at the front lobby of Fogler Library

Minutes Creator: Sirus Ahmad

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1. Key issues that NEED to be addressed

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| What issues are there in the game and discuss how the physics will be working the pinball game. |

1. Roll Call

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| --- | --- | --- | --- | --- | --- | --- |
| Last Name and Initial | Role | Physically  Present | Virtually  Present | Absent | Late | Excused |
| Picard A | Leader | x |  |  |  |  |
| Dunn N | Architect | x |  |  |  |  |
| Goulet J | Coder | x |  |  |  |  |
| Brunton A | Tester | x |  |  |  |  |
| Doyen K | Graphics  Designer | x |  |  |  |  |
| Ahmad S | Editor | x |  |  |  |  |

1. Approve the Past Minutes

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| **Proposed Action:** |
| **Discussion of last minutes:** |
| **Actions taken for last** |

1. Goals of the Meeting

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| **Goals entering meeting:** Introduce our new member Katherine Doyen and discuss what issues need to be addressed and how the physics will work. |
| **Discussion of goals:** Nathan (Architect) discussed the physics of the game by explaining vectors, force, velocity and acceleration to all team members and how he will implement them along with the tester and coder. Everyone listened and provided input. |
| **Goals Accomplished:** The team has a better understanding of what the physics will look like and we identified two major issues, collision detection and the spinning of the ball. All members where assigned to think of two “powerups” to alter the game. |

1. Project Leader Assignments

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| **Discussion:** |
| **Previous Assignment:** |
| **New Tasks assigned:** |

Performance Rating (Circle one): Poor Fair Good Excellent

1. Editor Assignments

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| **Discussion:** |
| **Previous assignment:** |
| **New Tasks assigned:** |

Performance Rating (Circle one): Poor Fair Good Excellent

1. Architect Assignments

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| **Discussion:** Explain the physics of the game and what he wants in the game |
| **Previous assignment:** Have something to discuss to the other team members about the physics and any issues. |
| **New Tasks assigned:** Work on code with coder and try to get a working version by next Monday |

Performance Rating (Circle one): Poor Fair Good Excellent

1. Coder Assignments

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| **Discussion:** |
| **Previous assignment:** |
| **New Tasks assigned:** Work on code with Architect and try to get a working version by next Monday |

Performance Rating (Circle one): Poor Fair Good Excellent

1. Tester Assignments

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| **Discussion:** |
| **Previous assignment:** |
| **New Tasks assigned:** When a version is made, try to test for any bugs in the working game |

Performance Rating (Circle one): Poor Fair Good Excellent

1. Graphics Designers Assignments

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| **Previous tasks:** |
| **Previous assignment:** |
| **New Tasks assigned:** |

Performance Rating (Circle one): Poor Fair Good Excellent

1. Changes in Team Status

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## 12. Approvals

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| --- | --- | --- |
| Name (Alphabetical Order) | Initials | Date |
| Sirus Ahmad | SA | 4/21/2013 |
| Alex Brunton | AB | 4/21/2013 |
| Katherine Doyen | KD | 4/21/2013 |
| Nathan Dunn | ND | 4/21/2013 |
| John Goulet | JG | 4/21/2013 |
| Anthony Picard | AP | 4/21/2013 |